

VSAR-2630/MUSC-2630. Sonic Art

Learning Outcomes

Last Update: February 12, 2018

PDC180212-5.15

Course Learning Outcomes <i>This is a sentence completion exercise.</i>	Characteristics of a University of Windsor Graduate
<p>At the end of the course, the successful student will know and be able to:</p>	<p>A U of Windsor graduate will have the ability to demonstrate:</p>
<p>A. Record and edit digital audio; Describe concepts underpinning sample-based timbre design.</p>	<p>A. the acquisition, application and integration of knowledge</p>
<p>B.</p>	<p>B. research skills, including the ability to define problems and access, retrieve and evaluate information (information literacy)</p>
<p>C. Experiment with diverse approaches to sound design and electronic music composition; Apply aesthetic criteria to sound design within different contexts;</p>	<p>C. critical thinking and problem-solving skills</p>
<p>D.</p>	<p>D. literacy and numeracy skills</p>
<p>E.</p>	<p>E. responsible behaviour to self, others and society</p>
<p>F.</p>	<p>F. interpersonal and communications skills</p>
<p>G.</p>	<p>G. teamwork, and personal and group leadership skills</p>
<p>H. Apply a range of techniques including filtering, signal modulation, and signal delay (phasing, chorus, echo, delay, grain delay) to the processing of digital audio; Apply a conceptual understanding of the physical nature of sound (harmonic spectra, reverberation, etc.) to the studio design of sounds, using recorded samples as raw audio material; Compose musical soundscapes; Create pulse-based electronic music using a combination of MIDI and digital audio;</p>	<p>H. creativity and aesthetic appreciation</p>
<p>I.</p>	<p>I. the ability and desire for continuous learning</p>